

You can use your favorite colors to decorate the cover!



July 2020
World Traveler

Week Four
July 27th to July 31st

Water World!

Name



This week,
your child will...
**Dive into the
rivers, lakes
and oceans
to learn marine
science.**

Learning Objectives:

- Learn about the uses of water
- Learn about topographical features
- Learn about the water cycle

For more information on our Summer Camp program, visit

www.marcopololearning.com/summercamp.html



Daily Video Lessons

Monday

The Water Cycle

Tuesday

Dead Sea

Wednesday

Piranhas


Thursday


Swimming

Friday

Submersible

Target Skills

 Recognizing patterns

 Drawing conclusions

 Communication

Keywords

- Water Cycle
- Lake
- River
- Submersible



Science Time

The Dead Sea is salty making a lot of things float. Test out three liquids in your home and see if it changes how things **float** or **sink**.

Draw your findings below...



Recommended liquids ↘

- Milk
- Salty Water
- Oil
- Juice

Good to Know!

Practice experimentation skills and documenting findings.

Tip

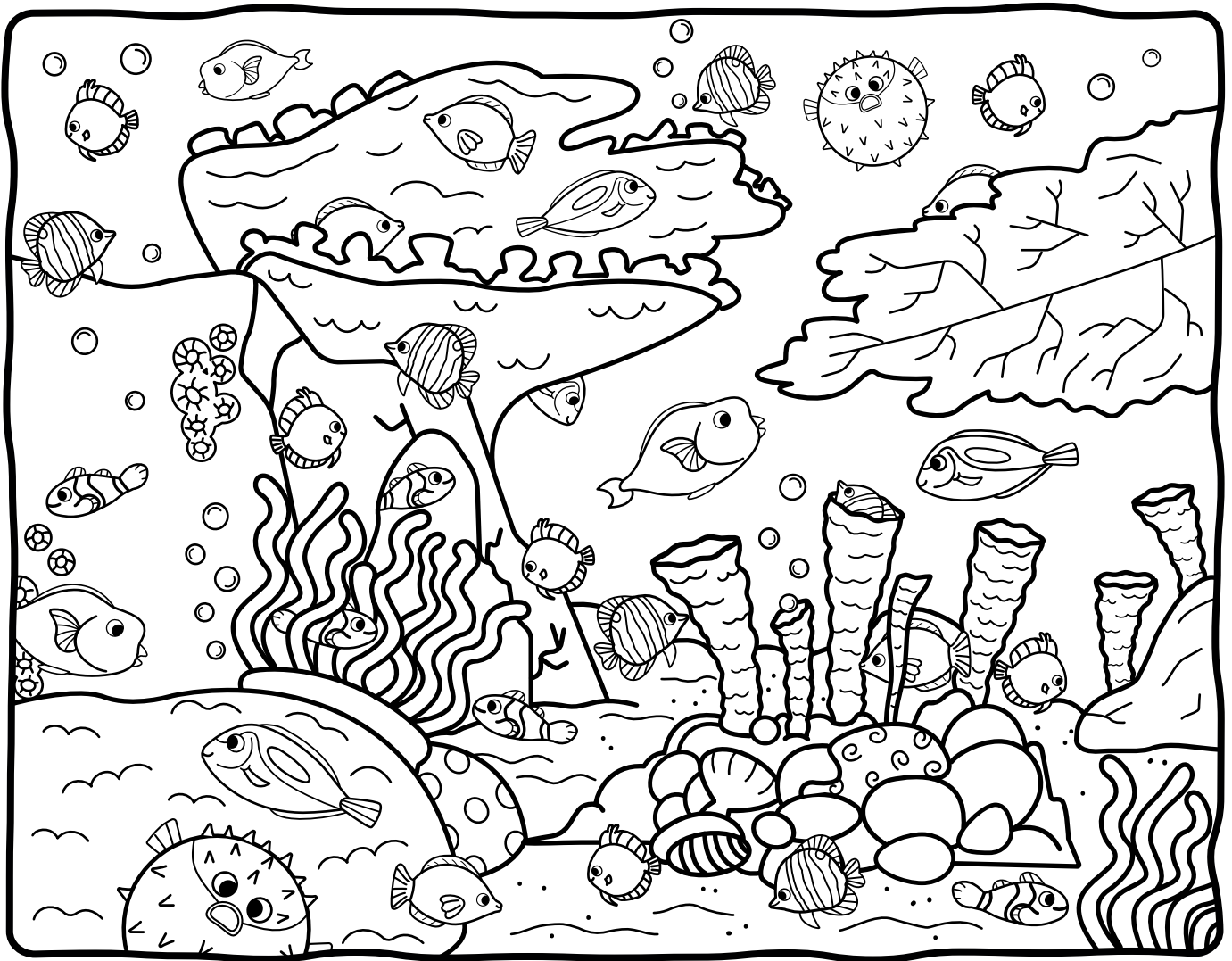
Ask your child if the shape of the objects determine if they float or sink.



Math Mysteries

How many of each type of fish are there in the scene below?
Color them in and count to find out how many there are!

Find the fish!



Good to Know!

Counting, 1-1 correspondence and writing numerals.

Tip


Ask your child to compare each quantity of fish using the words 'more than' and 'less than'.




Word Wonders

Unscramble the letters below to match the picture!

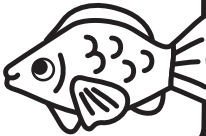
— — — — —
i v r r e



— — — — —
s m w i



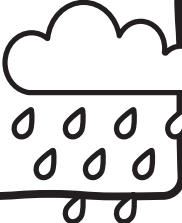
— — — — —
i f s h



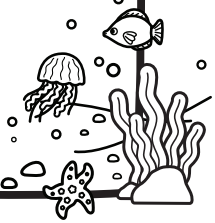
— — — — —
a w r t e



— — — — —
a n i r



— — — — —
o e n c a



Good to Know!

Supports letter-sound correspondences and critical thinking.

Tip

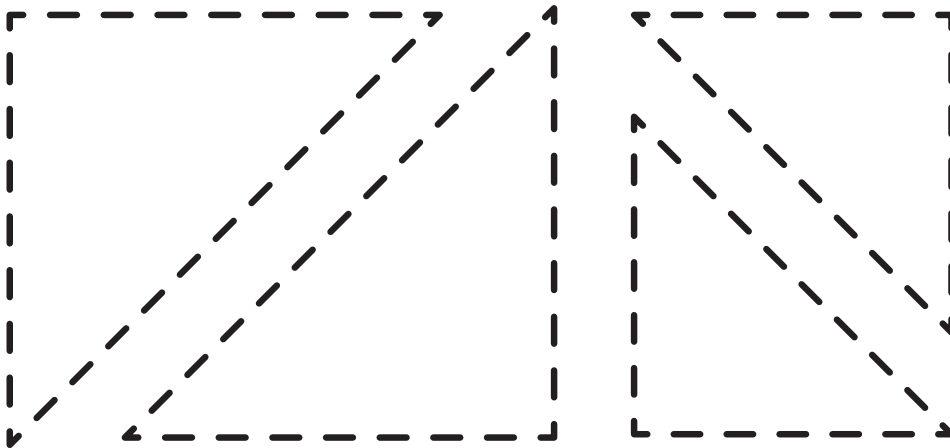
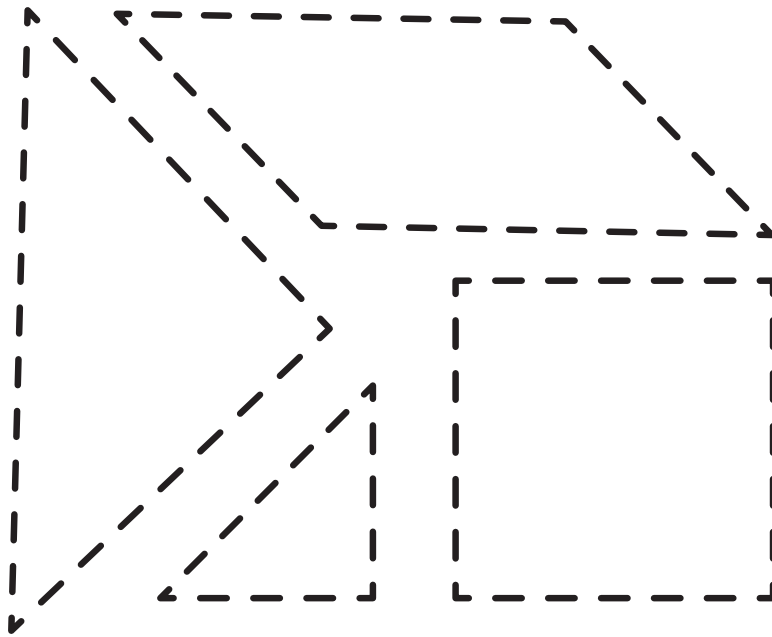
Ask your child to think of the first and last sounds they hear in the word.



Problem Solvers

Cut out the different shapes below.

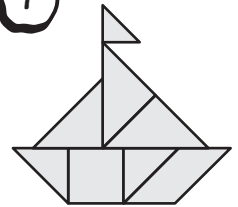
Try and create the shape of a boat!



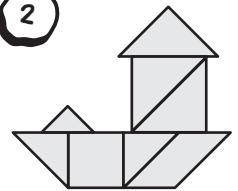
Inspiration



1



2



Good to Know!

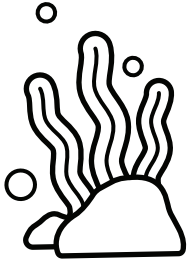
Develops engineering design skills.

Tip

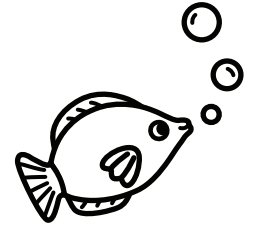
Ask your child to name the shapes and find them in their environment.



Story Time



You are the captain of a submersible for a day!
What do you see when you travel underwater?



Create a story about
that and write it below...

First:



Then:

Finally:

Good to Know!

Develops creativity
and sequencing.

Tip

Ask your child if there is a problem and solution
in their story.



Activity Menu

Now it's time to **GO!** Use what you've learned to try these activities.

Choose one activity from each block...



Critical Thinking



Leave a clear container half-filled with water in a sunny spot for two days.

Observe what happens to the water inside.



Conduct an experiment...

...with a bucket of water to investigate which objects float and which sink.



Communication



Go cloud watching with your friends or family.

Describe the shapes you see and invent stories about them.



What questions would you ask...

...an Olympic swimmer about swimming?



Collaboration



Look at a...

...globe map of the world with your family and find where large bodies of water are.



Help your family prepare a meal.

When and how do you use water?



Creativity



Make a rainbow...

...by using water from a hose or spray bottle outside on a sunny day!



Make art...

...with water outside on concrete or sand.

Weekly Badge

A huge well done to you, for completing **week four** of World Traveler Month of MarcoPolo Summer Camp!
You've earned your...

Water World Badge!

